

Electron npm Electron versioning doc Electron  
ad-hoc Electron ( , x64 ia32 ),  
Format asar tar - Electron ASAR  
c++ , . NET DMG macOS DMG  
Java C++ JavaScript IPC IPC Electron IPC main( ) renderer( ) JSC  
Content module ( , Blink V8 ) "libcc" github.com/electron/libchromiumconten  
main process, commonly a file named main.js, is the entry point to every Electron app. It controls  
the life of the app, from open to close. Dock The main process is responsi  
new renderer process in the app. The full Node API is built in. package.json  
Electron : process, renderer process MAS Apple's Mac App Store For details  
app to the MAS, see the Mac App Store Submission Guide. Mojo IPC , , Chror  
chromium.googleusercontent.com/chromium/src/+/master/mojo/README.md native modules Native  
modules (also called addons in Node.js) are modules written in C or C++ that can be loaded into  
Node.js or Electron using the require() function, and used as if they were an ordinary Node.js  
module. JavaScript Node.js C/C++ Electron Node Electron  
Node Modules. NSIS Nullsoft Scriptable Install System Windows  
NSIS OSR OSR (Off-screen ) ( )  
main process, renderer process renderer process The renderer process is a browser windo  
your app. Unlike the main process, there can be multiple of these and each is run in a separate  
process. web Electron Node.js API  
autoUpdater API Squirrel userland "userland" "userspace" Unix  
Node Electron API Electron Us  
V8 C++ Electron V8 Chromium Node V8 V8 Google  
v8.dev nodejs.org/api/v8.html docs/development/v8-development.md webview webview tags are  
used to embed 'guest' content (such as external web pages) in your Electron app. They are similar  
to iframes, but differ in that each webview runs in a separate process.